

# A Dynamic Hierarchical System for Large Scale Distributed Applications

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# Agenda

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- DNAS architecture
- Messaging system
- API
- Application: GA
- Results

# Background

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- Massively Parallel Computing
- Grid Oriented Applications
  - ➡ Divisible independent jobs
  - ➡ Low communication needs
  - ➡ Low cost in node change

# DNAS

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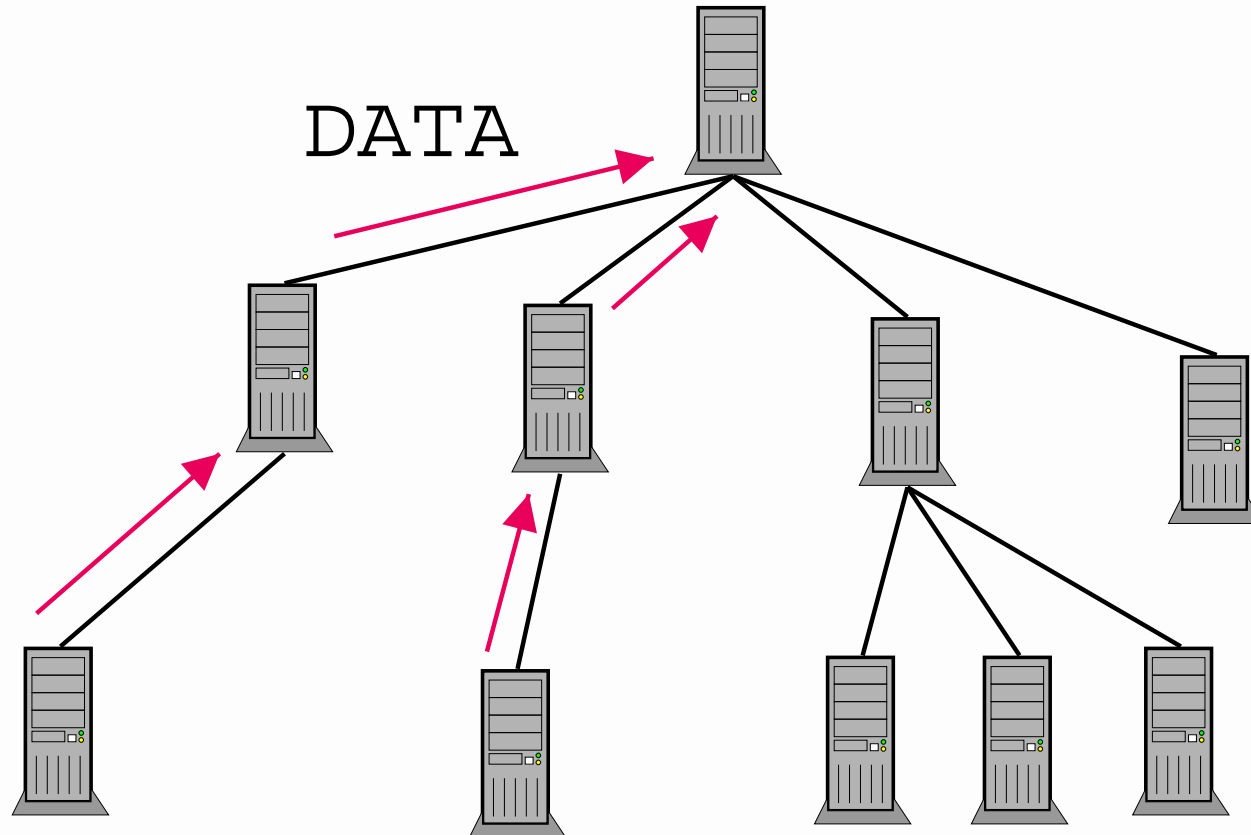
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- Distributed Network Application System
- Message passing interface
  - ⇒ Infrequent communication
  - ⇒ Transparent node failure mechanism
- Hierarchical structure
  - ⇒ Efficient local communication
  - ⇒ Lower load per host

# Topology of DNAS

Once every 3 seconds,  
automatic hierarchical communication



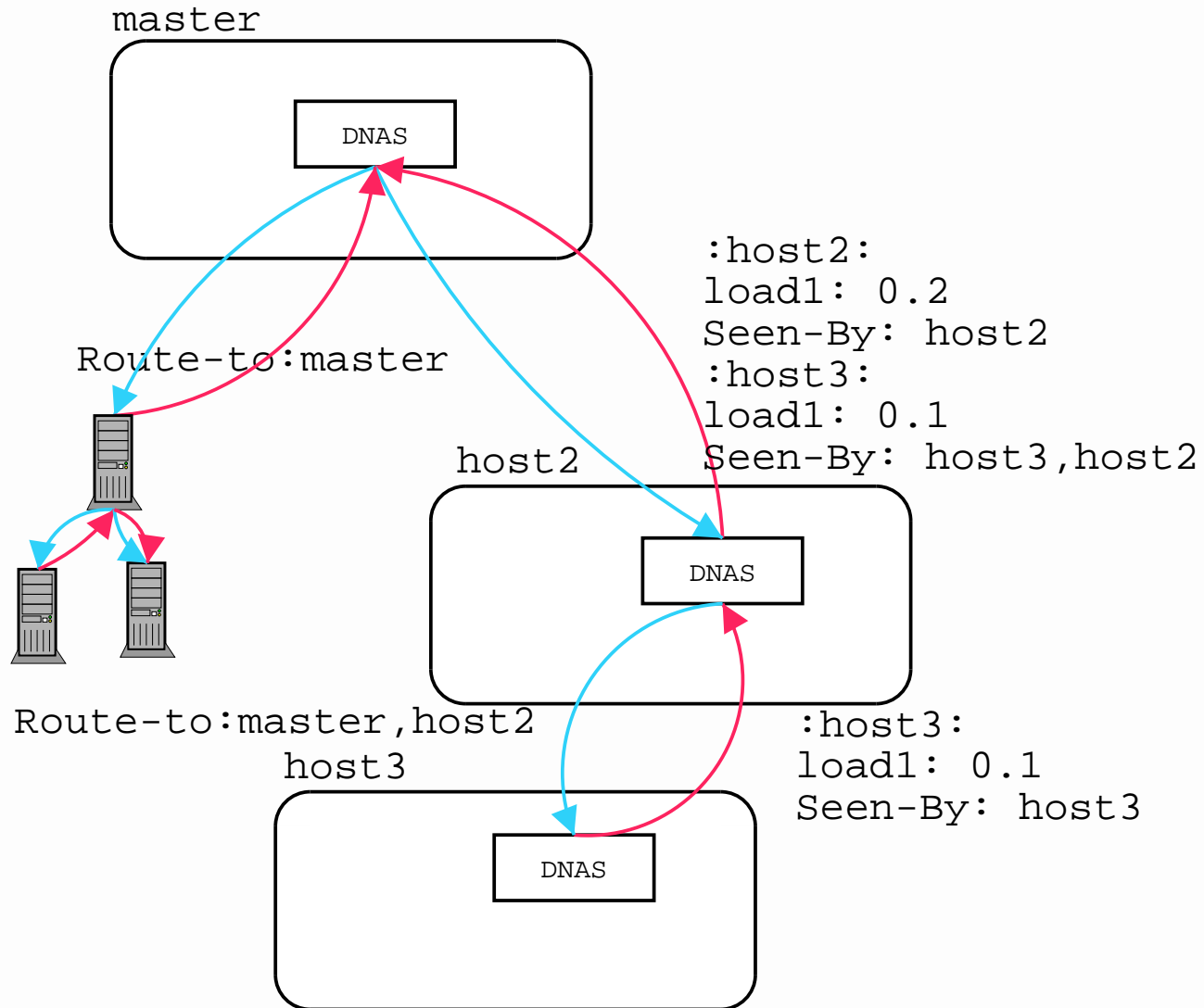
# Structure Information

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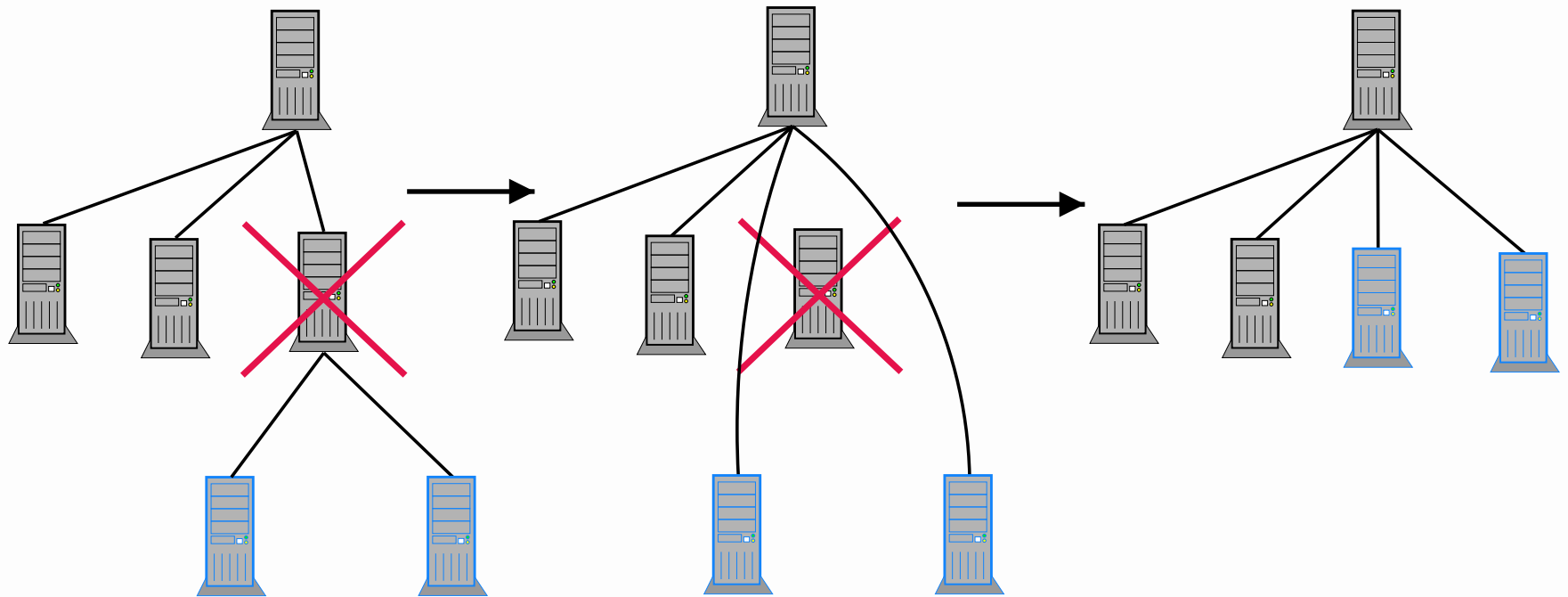
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- Seen-By: which hosts a message packet was sent through
- Route-To: The route to the uplink.
- Data-Seen: tags the packet as seen, to avoid loops

# Session between two hosts

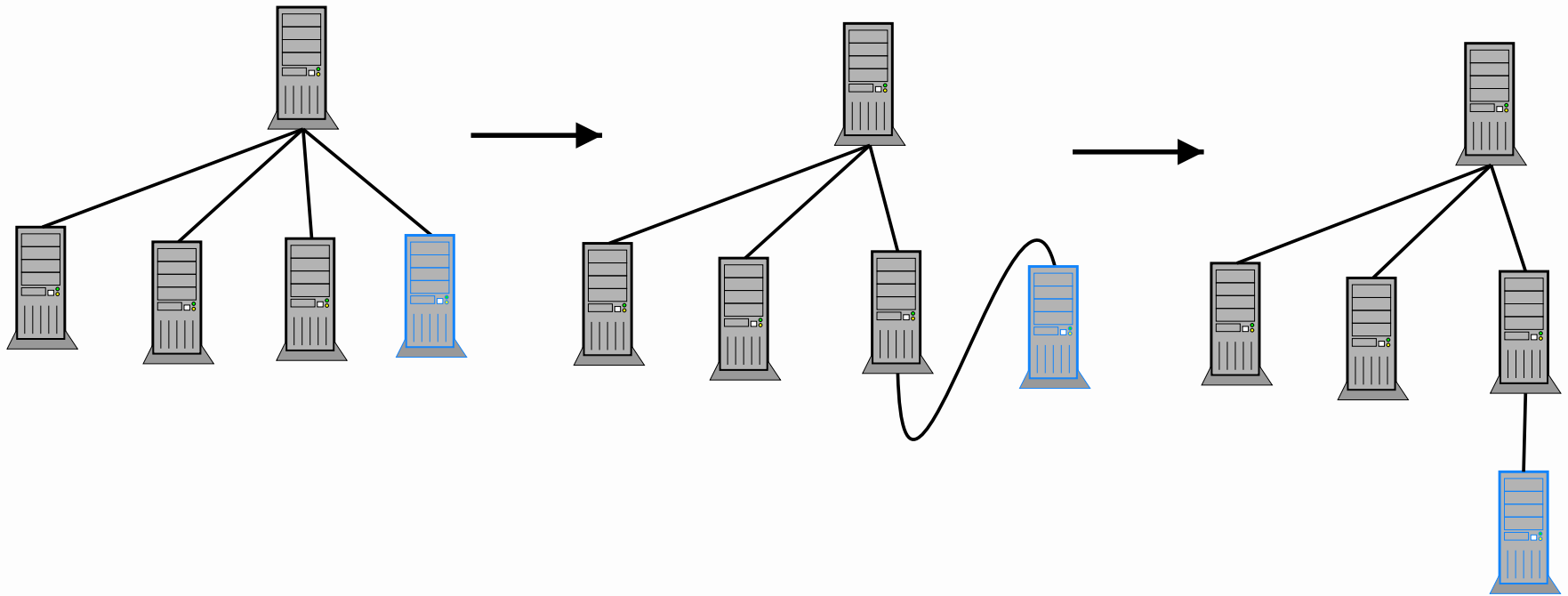


# Host re-routing



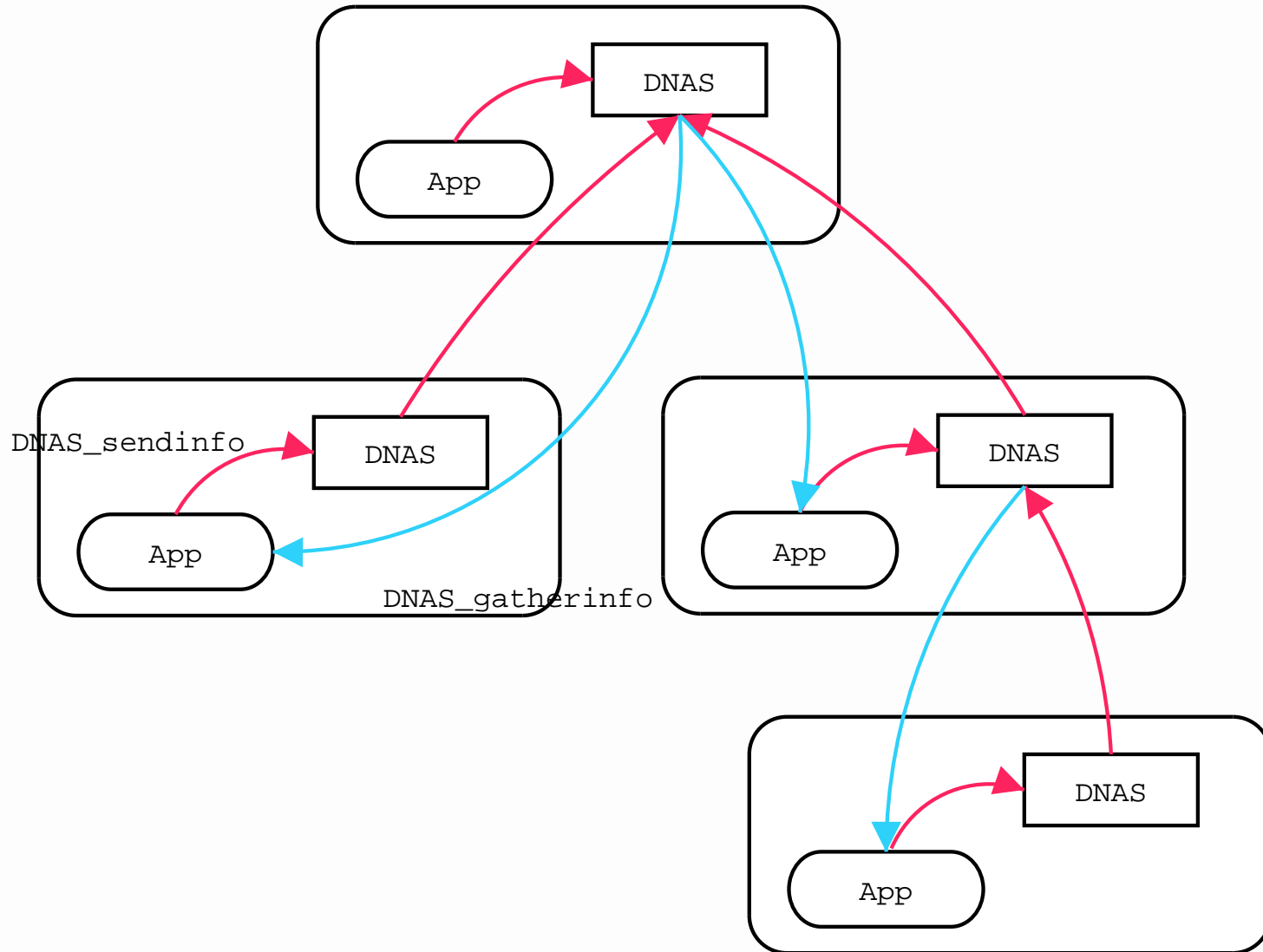
Re-route around removed host

# Link-limiting system

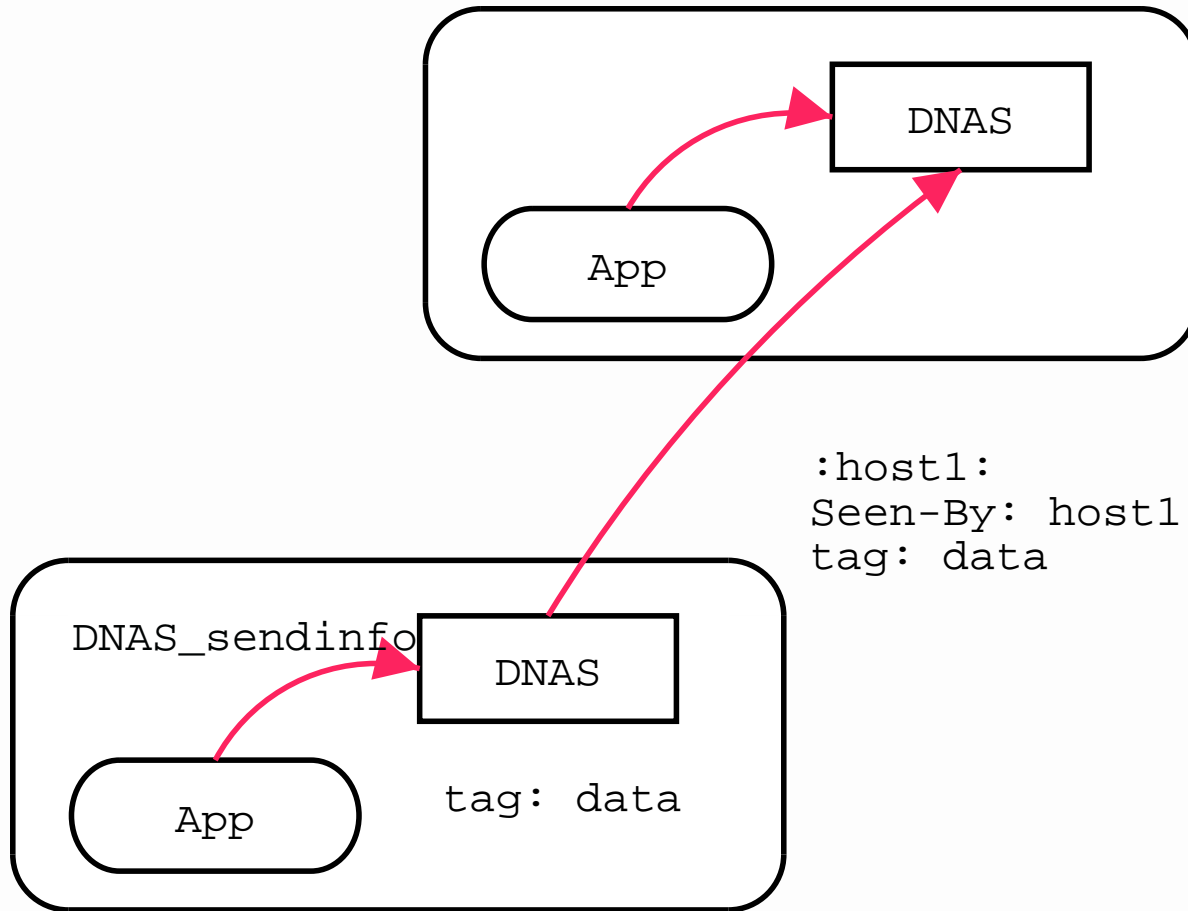


Limit to 3 hosts, specify where to reconnect.

# DNAS API



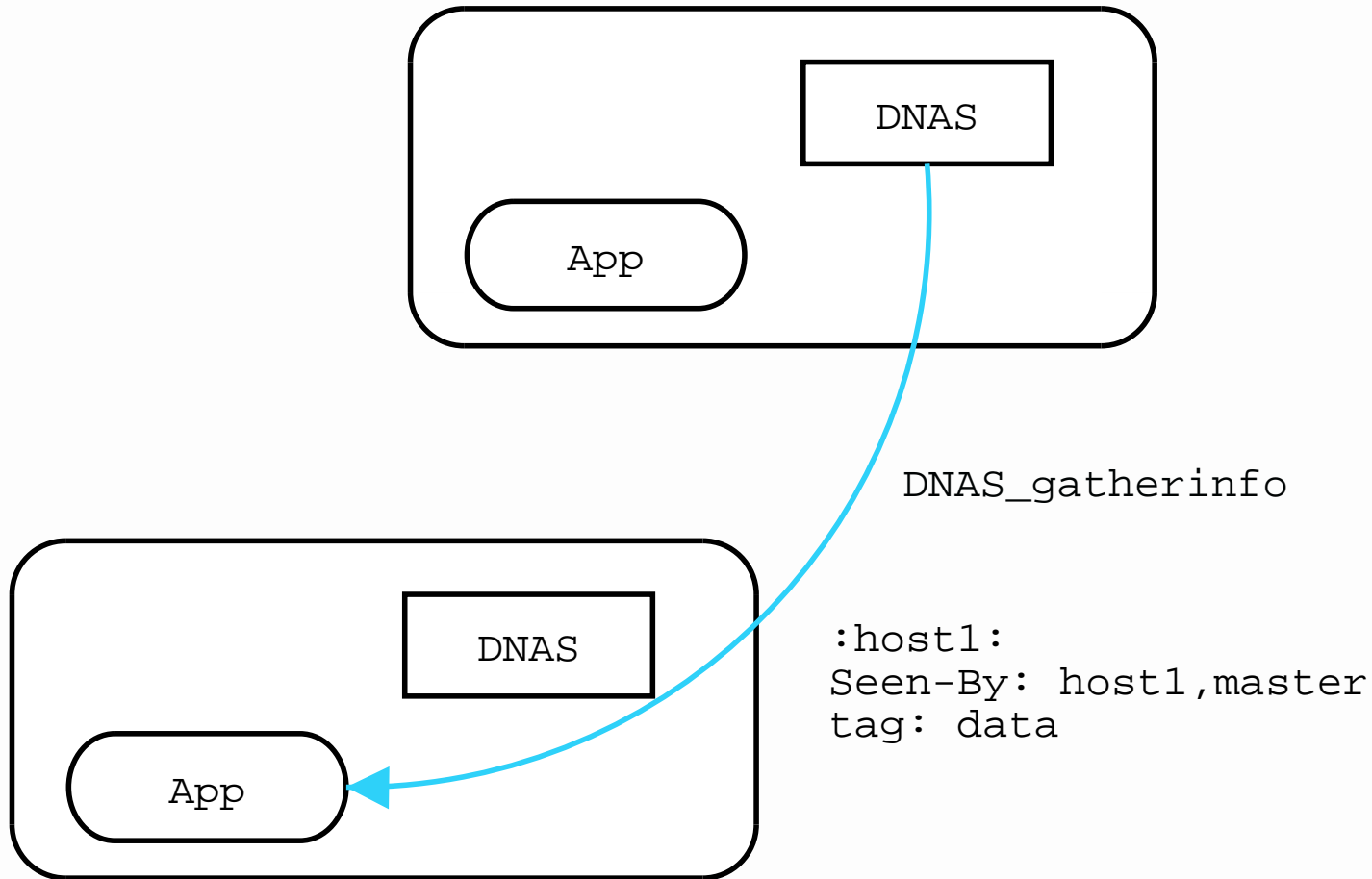
# DNAS\_sendinfo



# Use of tags

- Send to uplink DNAS with TAG “ga-gene”
  - ⇒ Stored as:
    - Host name: “ga-gene” data
- Other nodes obtain with “ga-gene” as key

# DNAS\_gatherinfo



# Characteristic of the system

- Relinkage

- ⇒ Does not break if nodes are removed

- ⇒ Handles new nodes

- Messaging

- ⇒ Individual nodes are independent

- ⇒ Not knowing what other nodes exist in system

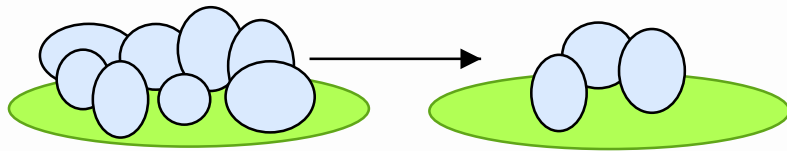
# Application

- Implemented solver for Optimization Problems.  
Genetic Algorithm
- Experiments
  - ⇒ Experiment Environment  
256PE Pentium III 800MHz  
Interconnected with 100BASE-TX

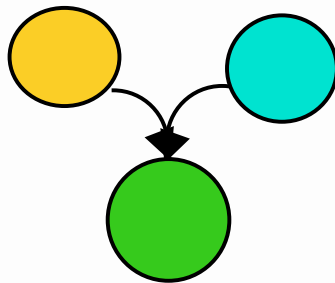
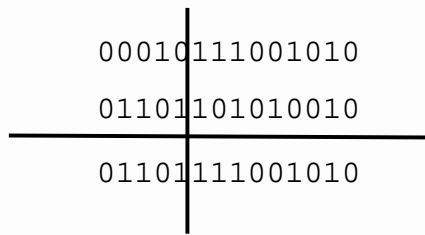
# Genetic Algorithm (GA)

- Searching method inspired from Evolution process.
- Design variables of optimization problems are used as genes, and genetic operations; selection, cross over, mutation are done over individuals. Individuals that are more fit remain after a generation.
- After generations, a solution with high fitness comes.

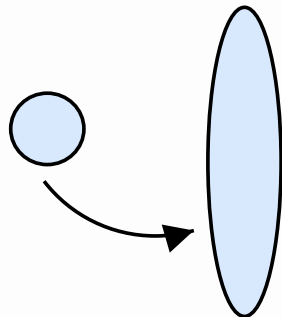
# Genetic Algorithm (GA)



Selection: Only the fit survive

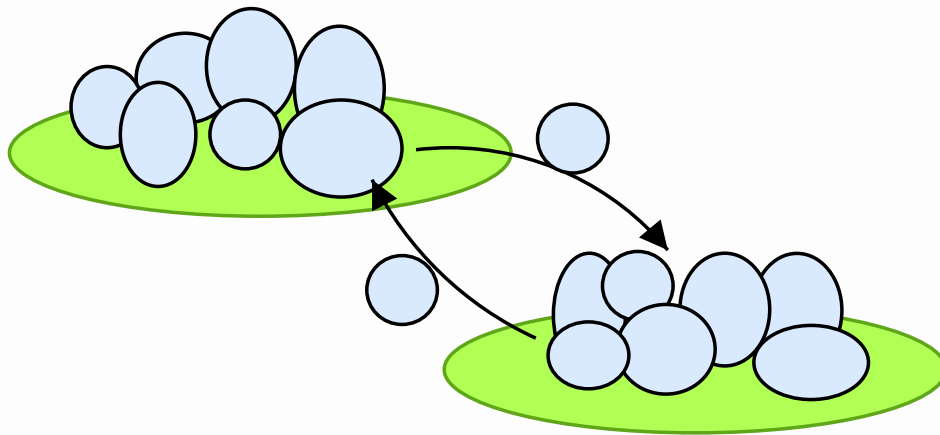


Crossover:  
combine two partial solutions to generate new solution



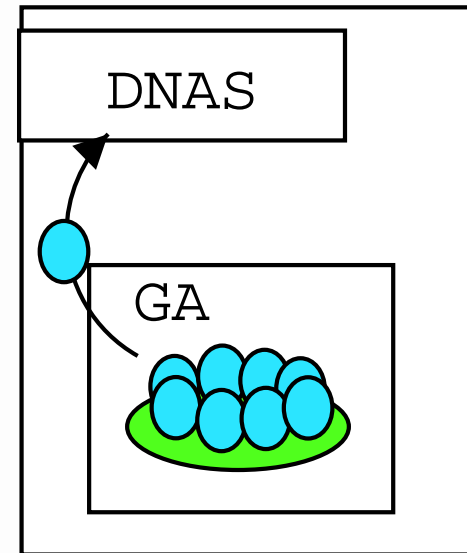
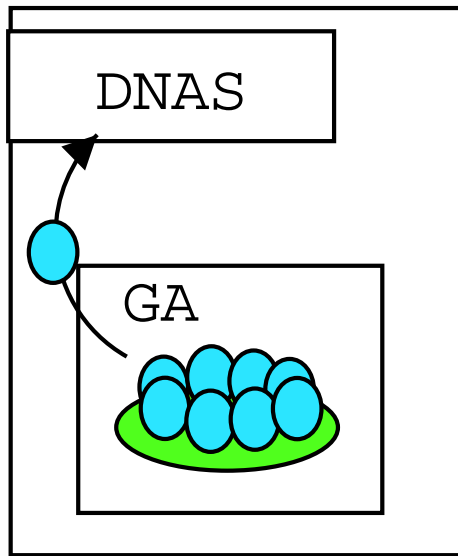
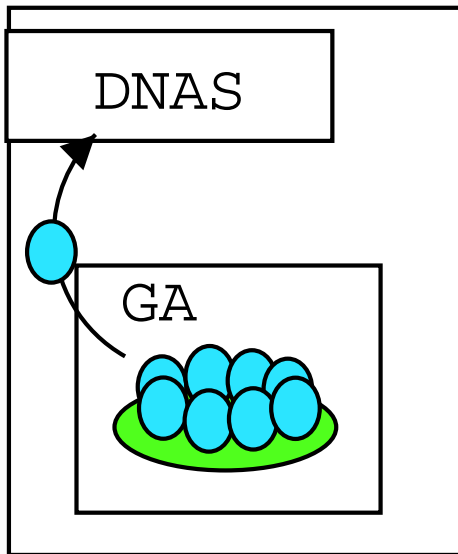
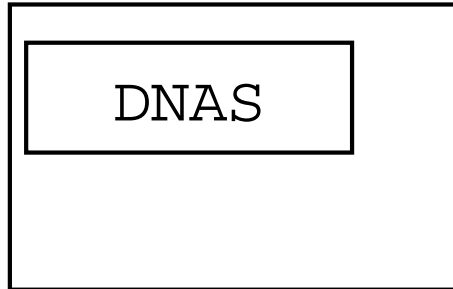
Mutation:  
Randomly modify individuals

# Distributed GA (DGA)

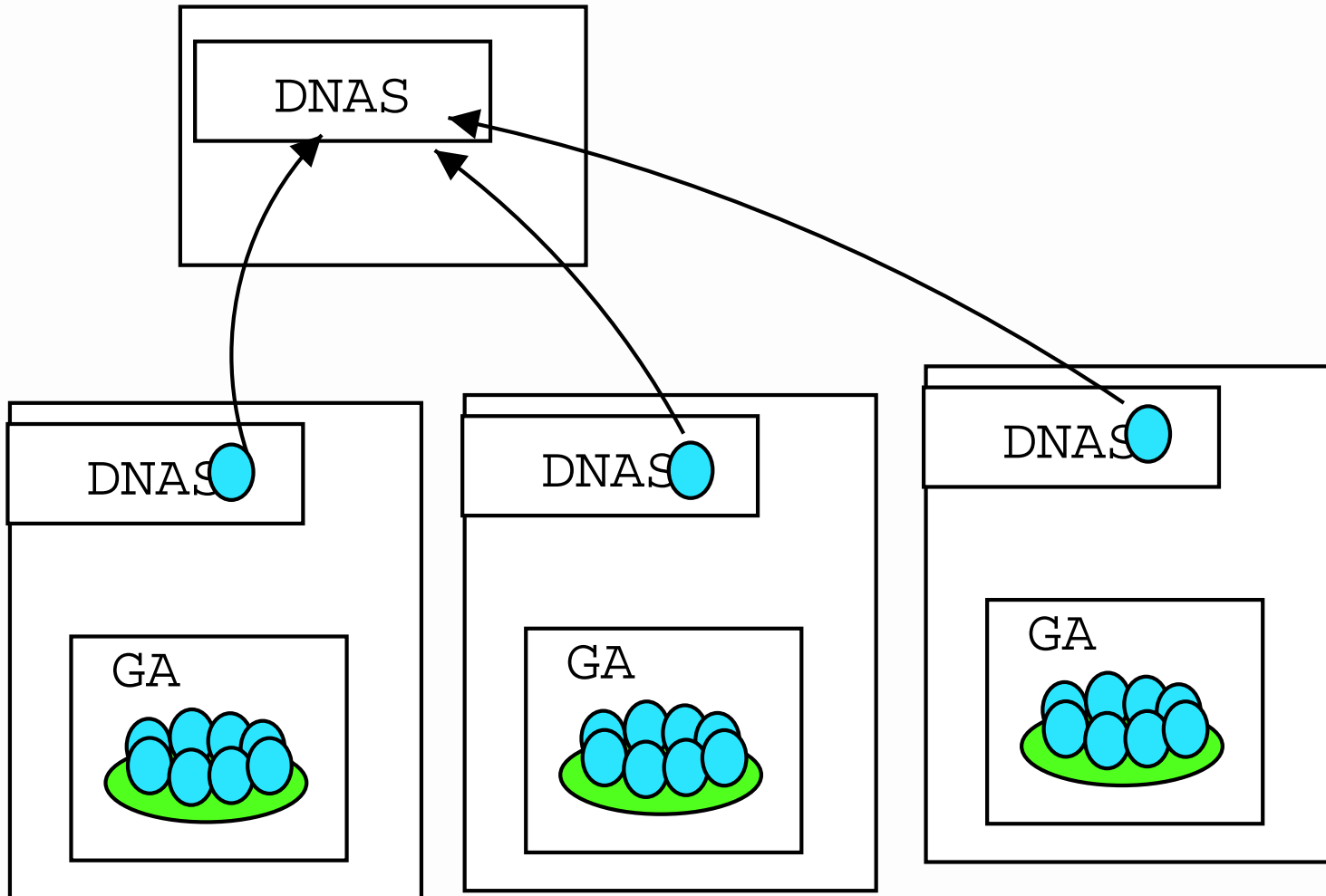


Migration:  
Exchange individuals  
between  
independent islands

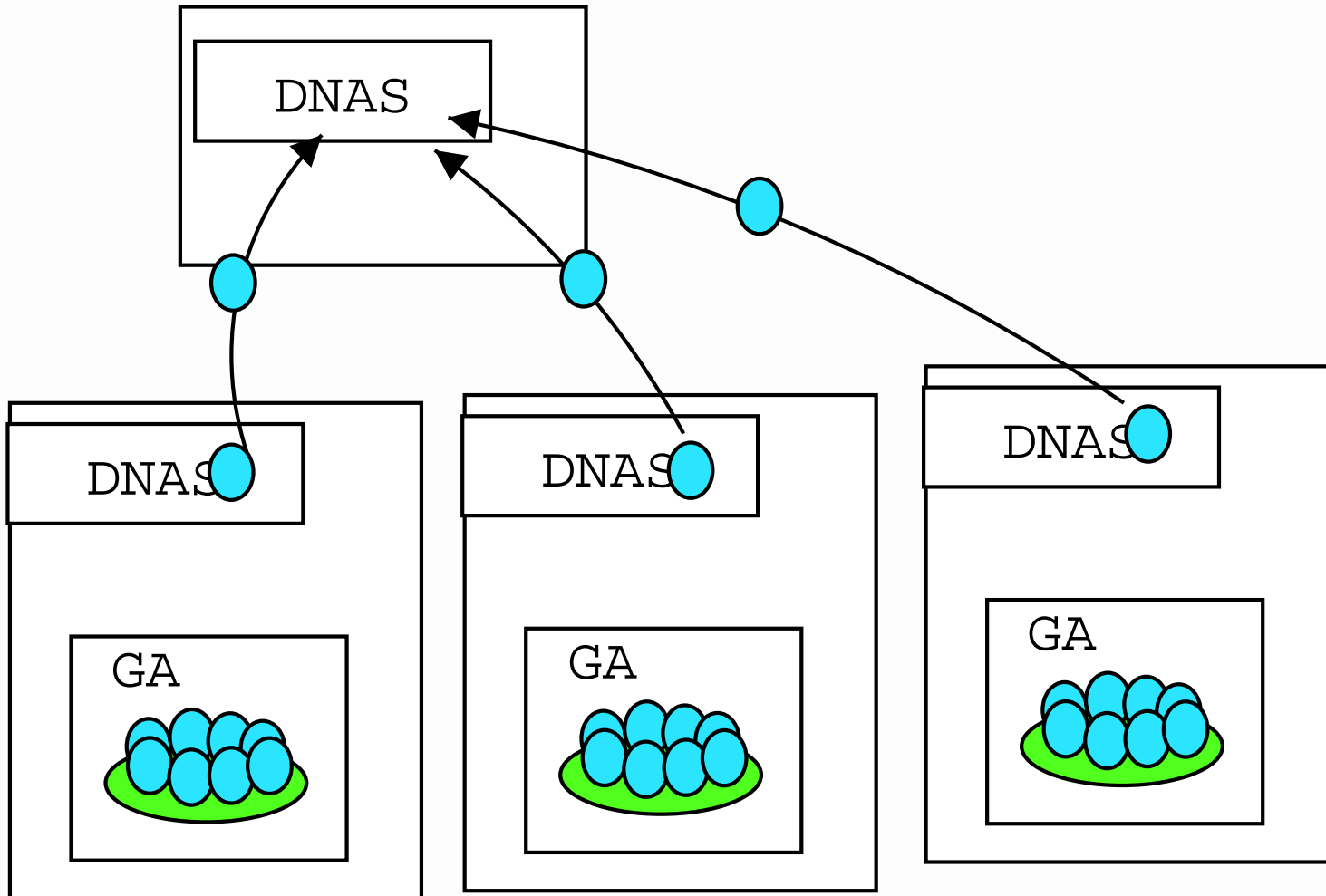
# DNAS DGA



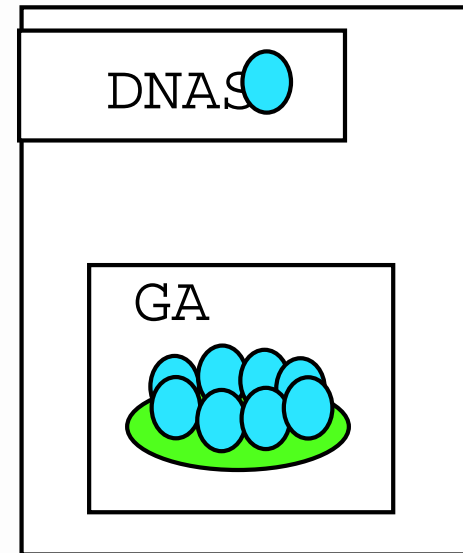
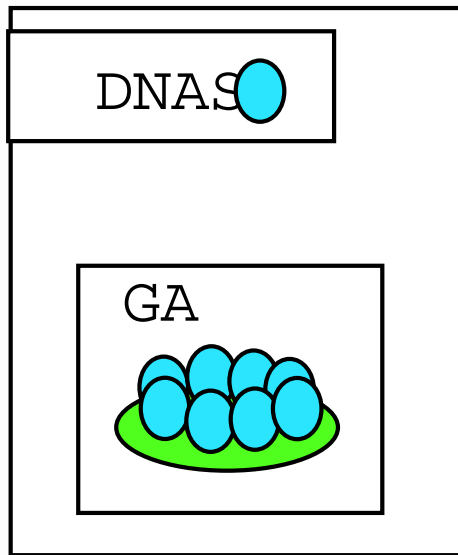
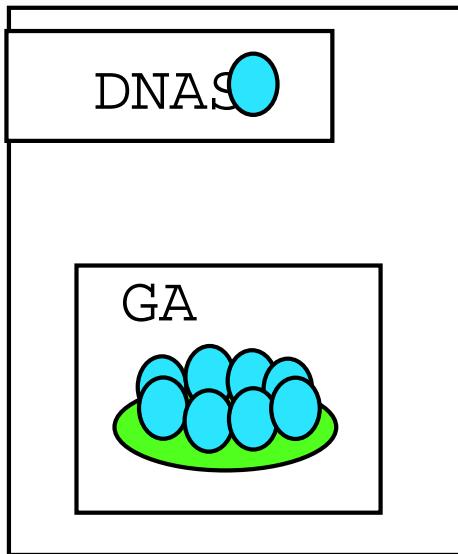
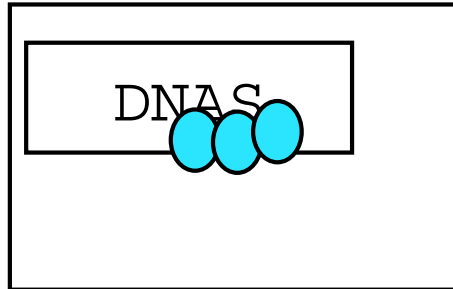
# DNAS DGA



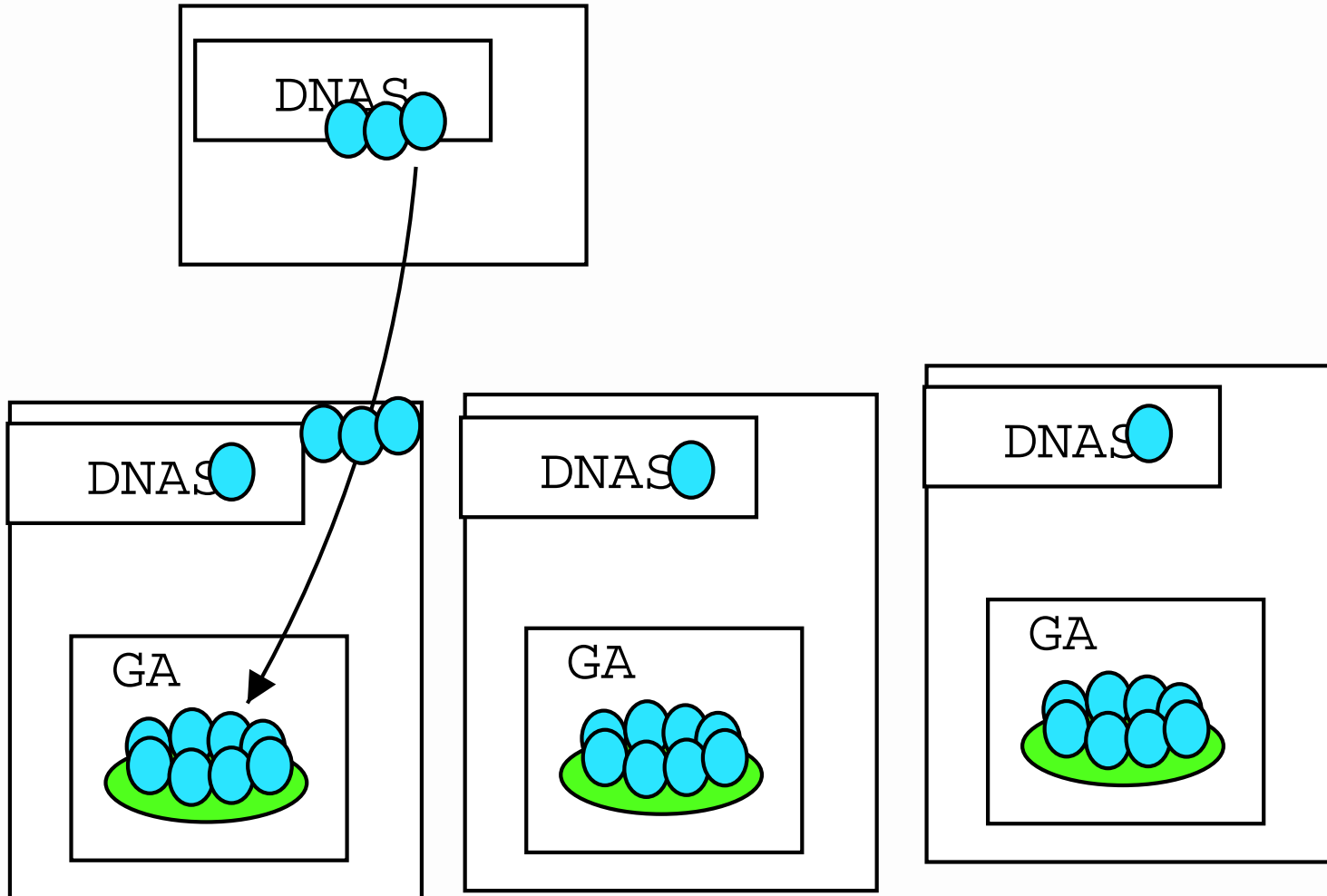
# DNAS DGA



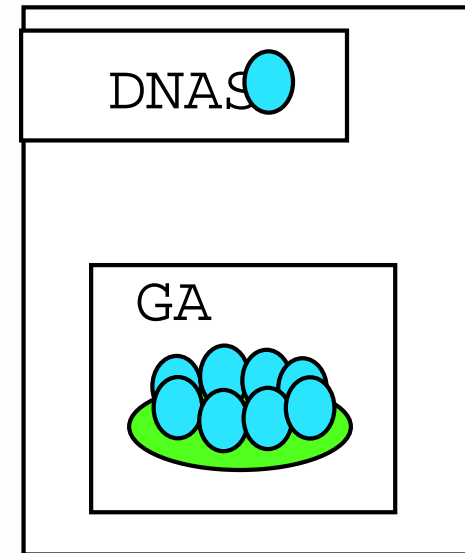
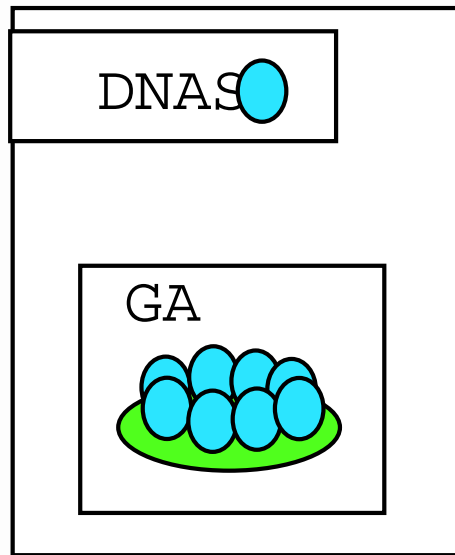
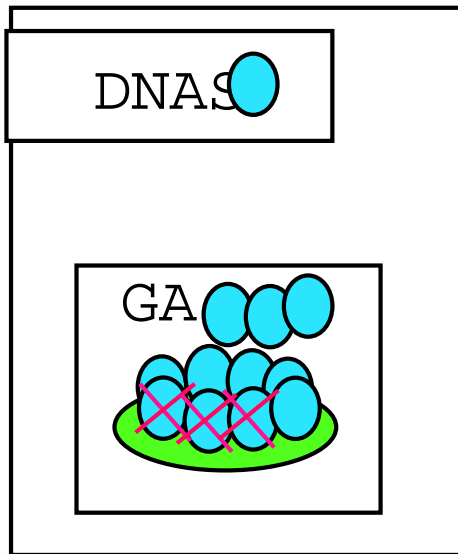
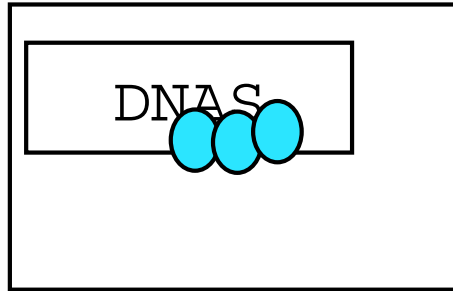
# DNAS DGA



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# DNAS DGA

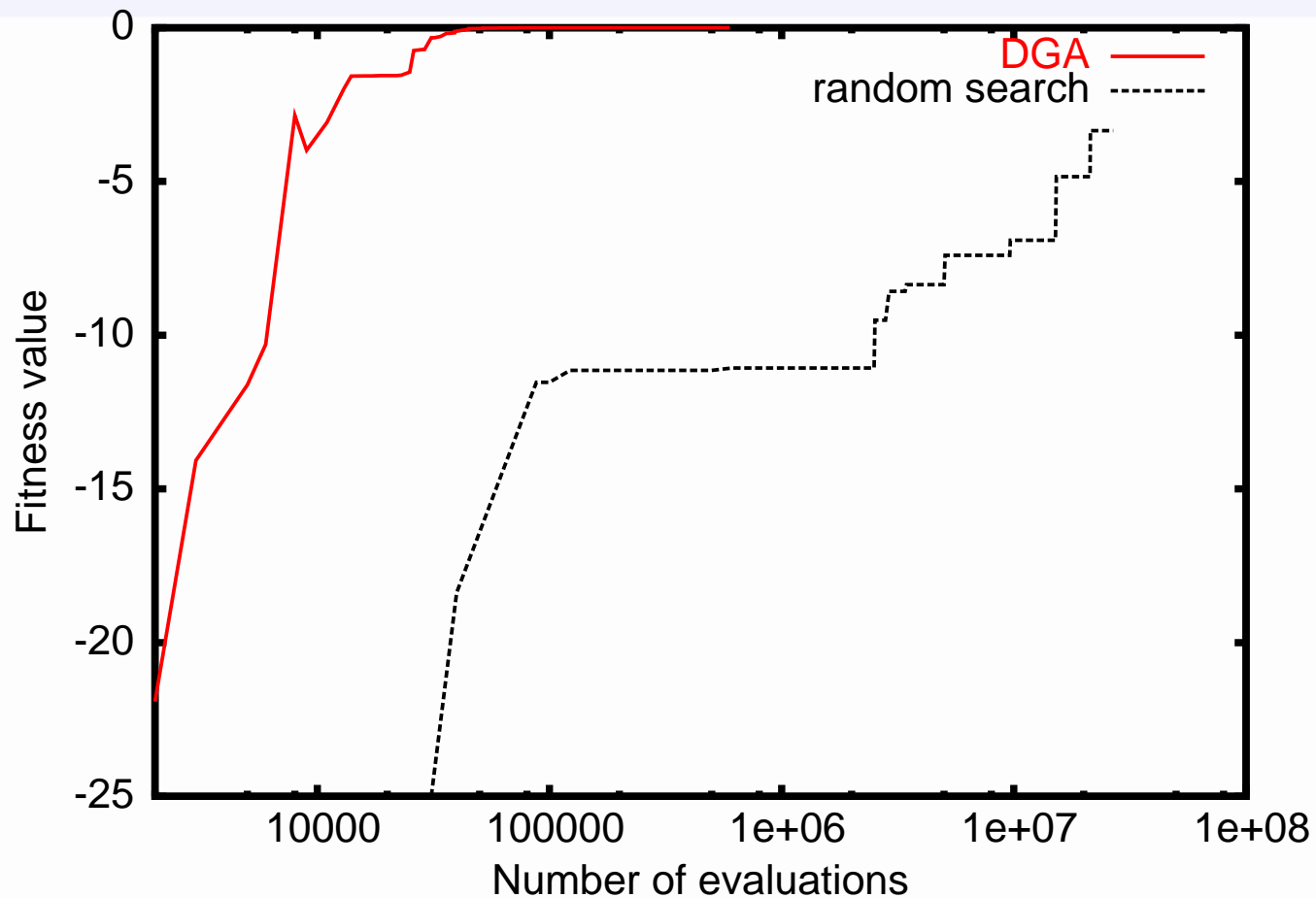


# DNAS DGA

- Problem space is 160 bits
  - Solution has fitness of 0
- Rastrigin function

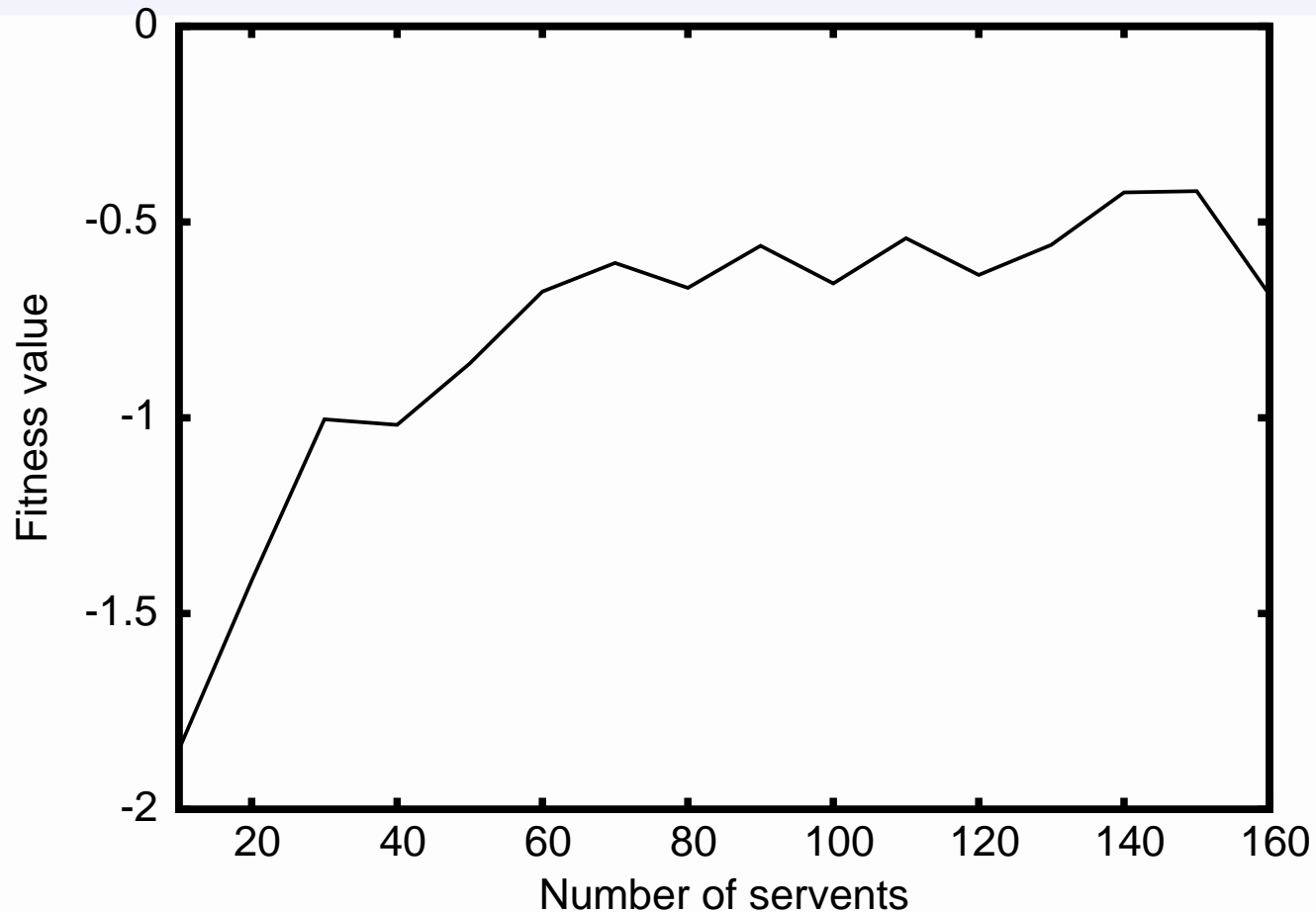
$$f = - \left( 10n + \sum_{1}^n x_i^2 - 10 \cos(2\pi x_i) \right)$$
$$x \in [-5.12, 5.12]$$

# DNAS GA over random



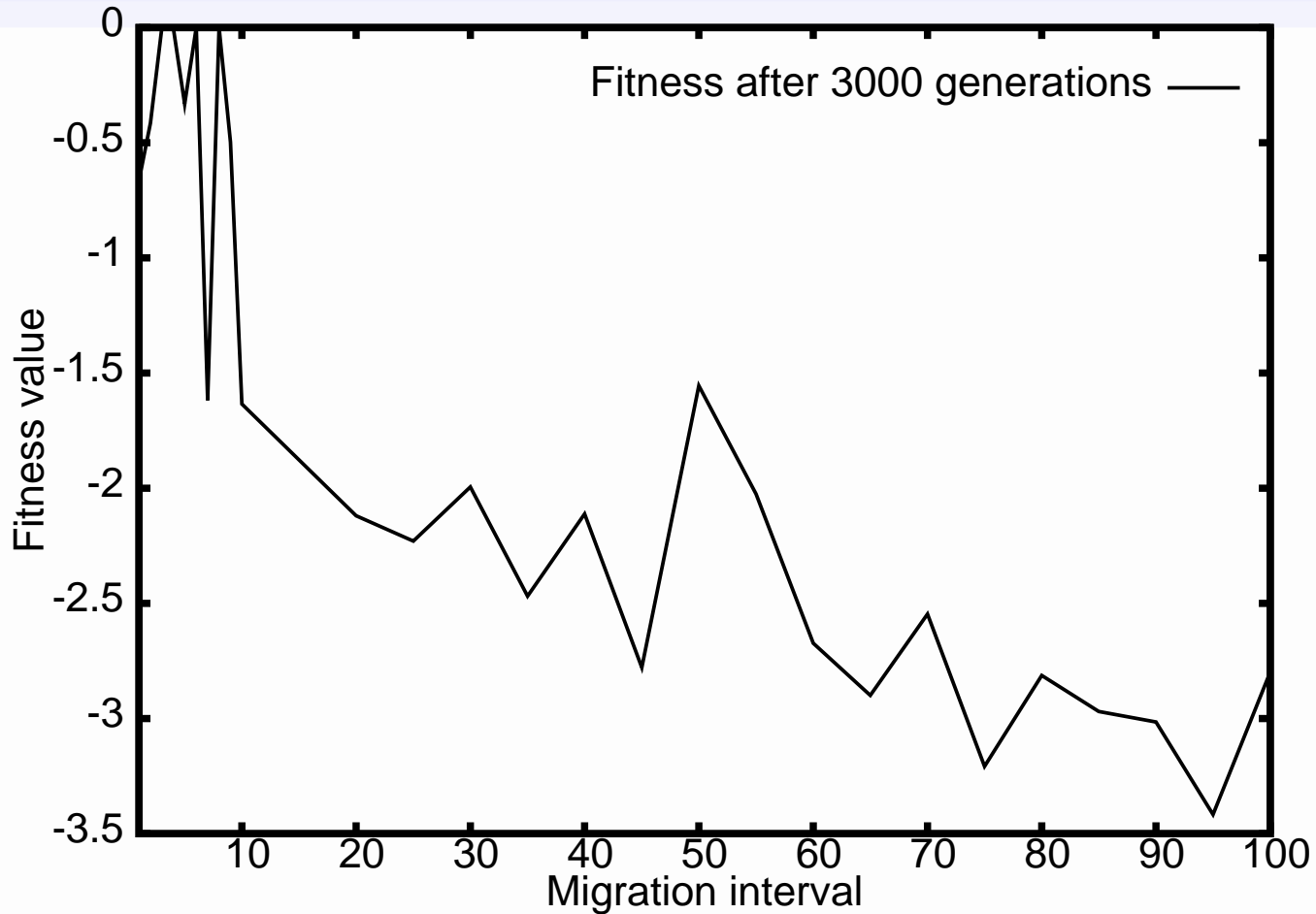
GA and completely random searching

# Node scalability



Fitness after 2000 generations

# Migration interval



Changing nominal migration interval

# Conclusion

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- Dynamic Hierarchical System, DNAS
- Implemented Application
  - ⇒ Genetic Algorithm
- Scalability
  - ⇒ Scales to about 70 nodes
  - ⇒ “Migration” was effective